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<u>Parametric Real-time Reasoning - Alur, Henzinger, Vardi (1993)</u> <u>(Correct)</u> <u>(46 citations)</u>
Parametric **Real-time** Reasoning Rajeev Alur AT&T Bell
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www.cis.upenn.edu/~alur/Stoc93.ps.gz

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<u>Handoffs in Cellular Wireless Networks: The Daedalus.. - Srinivasan Seshan (1996)</u> <u>(Correct)</u> <u>(31 citations)</u>
times. Unfortunately, many applications, such as **real-time** multimedia applications and reliable
in data loss or large variations in packet delivery **times**. Unfortunately, many applications, such as
loss. We first describe the limitations of the **standard** IP routing mechanisms in a mobile environment.
daedalus.cs.berkeley.edu/publications/kluwer.ps.gz

<u>Computing Accumulated Delays in Real-time Systems - Alur, Courcoubetis, Henzinger (1993)</u> <u>(Correct)</u>
<u>(19 citations)</u>
Computing Accumulated Delays in **Real-time** Systems Rajeev Alur y Costas
Computing Accumulated Delays in **Real-time** Systems Rajeev Alur y Costas Courcoubetis z
www.cis.upenn.edu/~alur/Cav93.ps.gz

<u>A Calculus of Durations on Abstract Domains: Completeness and.. - Guelev (1998)</u> <u>(Correct)</u> <u>(6 citations)</u>
as a generalization of the result on the **standard real-time** frame coped with in [HZ92]The choice of
a generalization of the result on the **standard real-time** frame coped with in [HZ92]The choice of abstract
frames, as a generalization of the result on the **standard real-time** frame coped with in [HZ92]The
ftp.iist.unu.edu/pub/techreports/report139.ps.gz

<u>Back to the Future: Towards a Theory of Timed Regular Languages - Alur, Henzinger (1992)</u> <u>(Correct)</u>
<u>(19 citations)</u>
-words in which every symbol is labeled with a **real**-valued **time**. These automata were designed to lead
Back to the Future: Towards a Theory of **Time**d Regular Languages Rajeev Alur Thomas A.
www.cis.upenn.edu/~alur/Focs92.ps.gz

<u>Mechanical Verification of a Generalized Protocol for Byzantine.. - Shankar (1992)</u> <u>(Correct)</u> <u>(16 citations)</u>
from J. Vytopil, editor: Formal Techniques in **Real-Time** and FaultTolerant Systems, Nijmegen, The
ftp.csl.sri.com/reports/postscript/ftrtft92-ns.ps.gz

<u>Methods for Encrypting and Decrypting MPEG Video Data Efficiently - Tang (1996)</u> <u>(Correct)</u> <u>(8 citations)</u>
commerce on the Internet such as video-ondemand and **real-time** video multicast. However, traditional
on the Internet such as video-ondemand and **real-time** video multicast. However, traditional
are based on the widely used JPEG and MPEG **standards**. We also conduct a series of experimental
www.ini.cmu.edu/~sirbu/lt00/paper/mm96.ps.gz

<u>Towards Interprocess Communication and Interface Synthesis .. - Fischer, Muth, Färber (1998)</u> <u>(Correct)</u>
<u>(2 citations)</u>
and Interface Synthesis for a Heteogenous **Real-Time** Rapid Prototyping Environment Franz
and Interface Synthesis for a Heteogenous **Real-Time** Rapid Prototyping Environment Franz Fischer
of the specification language SDL, links the **standard** components of our multiprocessor system in an
ftp.lpr.e-technik.tu-muenchen.de/pub/papers/rtsg/codes98.ps.gz

<u>CAISARTS: A Tool for Real-Time Scheduling Assistance - Humphrey, Stankovic (1996)</u> <u>(Correct)</u> <u>(3 citations)</u>
CAISARTS: A Tool for **Real-Time** Scheduling Assistance 1 Marty Humphrey and
CAISARTS: A Tool for **Real-Time** Scheduling Assistance 1 Marty Humphrey and John

ftp.cs.umass.edu/pub/techrept/techreport/1996/UM-CS-1996-007.ps

Measuring System Performance with Reprogrammable Hardware - Shand (1992) (Correct) (3 citations)
By contrast, in this application we rely on the **real-time**, concurrent aspects of a PAM that is
contrast, in this application we rely on the **real-time**, concurrent aspects of a PAM that is relatively
occur in far less **time** than the resolution of **standard real-time** clock devices and involve system
pam.devinci.fr/pub/doc/PRL-RR/19.ps.Z

The GMD-Snake - Real-Time Scheduling of a Flexible Robot.. - Edgar Nett (1997) (Correct) (1 citation)
The GMD-Snake -**Real-Time** Scheduling of a Flexible Robot Application at
The GMD-Snake -**Real-Time** Scheduling of a Flexible Robot Application at
we are exploiting the dispatching service of a **standard real-time** operating system, currently VxWorks.
set.gmd.de/RS/Papers/SnakeSched.ps

Expressing and Enforcing Timing Constraints in a.. - DiPippo, Ginis.. (1996) (Correct) (1 citation)
02881 russ@nosc.mil lastname@cs.uri.edu Abstract **Real-time** distributed applications such as automated
www.infosys.tuwien.ac.at/Research/Corba/archive/special/ri-tr97-252.ps.gz

An Example of an Interrelated Specification - Two Responses (Correct)
Timing Constraints of **Real-Time** Systems 12 Slide 22 An Example of an
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ffl Is each kind of constraint meaningful for **standard real-time** systems with respect to user behavior,
kwanwoo.postech.ac.kr/CS623/timing.ps

Modeling Micro-Controller Peripherals for.. - Hsieh, Lavagno.. (Correct)
is used to provide the performance required to meet **real-time** constraints. Hardware components can be
to provide the performance required to meet **real-time** constraints. Hardware components can be either
using the services provided by some customized or **standard Real-Time** Operating System to coordinate the
ic.eecs.berkeley.edu/pub/HWSW/publications/CODES97_Periph.ps.gz

Designing an Embedded Hard Real-Time System: A Case Study - Colnaric, Cheung, Halang (Correct)
Designing an Embedded Hard **Real-Time** System: A Case Study Matjaz Colnaric 1 C.
Designing an Embedded Hard **Real-Time** System: A Case Study Matjaz Colnaric 1 C. T.
closely interleaved: a compiler for an adapted **standard real-time** programming language, and a program
www.comp.polyu.edu.hk/~csronnie/europar.ps

Constraint Oriented Specification for Timed CSP - Bryans, Pearson (Correct)
of parallel systems and (our version of) PTL is a **real-time** temporal logic designed to capture
Constraint Oriented Specification for **Timed** CSP Jeremy Bryans 1 and Justin Pearson 2
www.csd.uu.se/~justin/madras.ps

Acknowledgements - Would Like (Correct)
.6 2.2 **Real-time** Transport Layer Protocols .
always been a continuing source of guidance. In my **time** in the research group, I have met many outstanding
manip.crhc.uiuc.edu/pub/papers/PostScript/TM14/TM14.ps.gz

Improving Processor Utilization with a Task.. - Färber, Fischer.. (1997) (Correct)
Model based Application Specific Hard **Real-Time** Architecture Georg Farber Franz Fischer
Model based Application Specific Hard **Real-Time** Architecture Georg Farber Franz Fischer Thomas
ftp.lpr.e-technik.tu-muenchen.de/pub/papers/rtsg/rtcsa97.ps.gz

Parallel Hardware and Parallel Software: a Reconciliation - Welch (Correct)
hidden from those trying to solve problems in the **real** world. 2 The Pursuit of Understanding The **real**
around a particular problem in a tenth of the **time** (or solving a ten-**times** more ambitious problem in
and severe portability problems. Recent **standard**isation efforts (for message-passing interfaces
nscp01.physics.upenn.edu/parallel/groups/selhpc/crisis/presentations/welch/ntug95.ps.gz

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MPEG-2 Transport over ATM Networks - Tryfonas, Varma (1999) (Correct) (3 citations)
format is used in the Digital Versatile Disk #DVD# **standard** for playback in stand-alone environments, it
www.sprintlabs.com/People/tryfonas/papers/ucsc-crl-99-1.pdf

On Runlength-Limited Coding with DC Control - Roth (2000) (Correct) (1 citation)
compared to the EFMPlus code used in the **DVD standard**. Keywords: Runlength-limited coding, Optical
is the EFMPlus code which is part of the **DVD standard**. Design considerations are summarized in
www.cs.technion.ac.il/~ronny/PUB/2000/dc.ps

TriMedia CPU64 Application Domain and . . . - Riemens, Vissers, Schutten.. (1999) (Correct)
on the design of such systems. For example, the **DVD standard** not only supports the playback of a
www.cs.berkeley.edu/~vissers/iccd99_appl.pdf

A Reconfigurable Pipelined IDCT for Low-Energy Video.. - Kim, Ziesler.. (Correct)
video broadcast (DVB)digital versatile disc **(DVD)standard**-definition television (DTV)high-definition
www.eecs.umich.edu/~suhwan/papers/asic00.ps

How Many Pixels To Watermark? - Chandramouli, Memon (2000) (Correct)
of embedded data [1]For example, the proposed **DVD standard** will embed only two bits of information. Given
vulcan.ee.iastate.edu/~mouli/waterc.ps

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